WOSC WINTERFEST

Rules and Regulations

The WOSC Winterfest will run in accordance with the Ontario Soccer (OS) and the Eastern Ontario District Soccer Association (EODSA) published rules.

FORMS, DOCUMENTATION & ELIGIBILITY

- Team Managers must complete the required online registration form, submit an Official Roster, as well as a Travel Permit (ATF) should a team be traveling from outside the EODSA.
- Official Roster and Travel Permits must be submitted by email to events@wosc.com, no later than 5 business days before festival date.
- Teams may dress a maximum of 13 players per game. Only those of age on the Official Roster or with a Temporary Eligibility Permit (TEP) are permitted to play.

WINTERFEST AGE DIVISIONS

The following age divisions will be accepted within the Winterfest. Please refer to the correct age division and birth year for registration:

Under 9 – born in the year 2016 or later

Under 10 – born in the year 2015 or later

Under 11 – born in the year 2014 or later

Under 12 - born in the year 2013 or later

GAMES

- Teams will provide game sheets for all games.
- All games will be 35 minutes (no halves). The referee will be the official timekeeper. All decisions regarding the duration of the game are at the referee's discretion.
- Please arrive at the field, ready to play, 30 minutes prior to kick-off Due to facility availability, referees will start the time when the kick-off is scheduled.
- Winterfest will provide game balls
- Players must wear numbered jerseys that coincide with their number on the game sheet.
- Where the opposing team's uniform colours are similar, the designated home team will change.
- Players and staff on the roster of both teams will take the same side of the field, while spectators will take the opposite side OR sit in designated spectator areas, as indicated by the facility.
- Each venue will have a designated Site Official (WOSC Staff) for supervision and support.

- The following competitions will not exceed the permitted time limit per day:
 - Under-9, Under-10, Under-11, Under-12 players will not exceed 100 minutes of playing time.

PROTESTS

We value your concerns. Protests will be entertained if delivered to the Site Official within one (1) hour after the completion of the game in question. Protests must be written and accompanied with the protest fee of \$100.00, which will be refunded if the protest in question will be deemed valid.

SCORE REPORTING

It is the responsibility of the referee to deliver the completed and signed game sheet to the Site Official promptly at the conclusion of each game. No scores or standings will be kept.

CONDUCT

- Players, coaches, and spectators are expected to conduct themselves within the Laws of the Game. Displays of temper or dissent are cause for ejection from the game and the surrounding field area. Repeated violations may result in the suspension of the team from the festival as decided by the Site Officials and/or Festival Director.
- It is the responsibility of the Club/Team to control the conduct of its parents and other spectators. Failure to do so may result in a warning to the coach or the person acting on the coach's behalf by the referee. If unacceptable conduct continues, the referee may abandon the match. If the match is abandoned due to spectator conduct, the Club/Team will be subject to disciplinary action as per OS policies.

FORMAT

Each team will be assigned to a division and scheduled 3 games.

Division Formats:

Teams will be assigned games based on the teams registered in their division.

GENERAL

- The Festival will schedule three games for each team. However, at the Festival Director's discretion, the number of games may be reduced.
- Under no circumstances whatsoever will the West Ottawa Soccer Club, or any of its
 official representatives, be responsible for any expenses incurred by any team. This
 includes a situation whereby the Festival or any game(s) is(are) canceled in whole or in
 part.

- The Festival Committee's or their official representative's interpretation of the rules shall be final pertaining to this Festival.
- The Festival Committee and the West Ottawa Soccer Club will not be liable for any injuries sustained by any participant in the festival on or off the field.

DISCIPLINE

- Cumulative yellow cards: If a team official accumulates 3 yellow cards (in 3 different games), they will be suspended for the next festival game.
- If a team official receives a second yellow card in the same game, they will be suspended for one (1) game.
- If a team official receives a straight red card, they will be suspended for the number of games as defined by the OS Standard Penalties for Misconduct.
- The misconduct reports are to be handed into the Festival Organizing Committee at the end of each game and will be forwarded to the EODSA within 48 hours of the completion of the game.
- All misconduct reports will be dealt with by the Discipline Chair in accordance with OS
 Published Rules. Where permitted, requests for a hearing will be accepted within 15
 minutes of the completion of the game. In accordance with OS Published rules, all
 decisions made by review are final.
- All decisions made by hearing can be appealed to the Eastern Ontario District Soccer Association (EODSA).

REFUND POLICY

- Upon acceptance, the team's entry fee is non-refundable. If your team is accepted and later withdraws, the entry fee is non-refundable. If the festival is canceled due to events beyond the control of the festival Committee, the festival will not be required to make any financial compensation in excess of refund of the festival fee paid to the West Ottawa Soccer Club.
- In the event of the festival having to cancel games, a prorated refund of the festival registration fee will be returned to each team at the discretion of West Ottawa Soccer Club.

INSURANCE

Out-of-District teams must produce a Travel Permit from their home District Association authorizing the team to attend the festival. All players must be registered in the appropriate festival class to participate in the festival.

Unregistered players/teams will not be permitted to participate. Out-of-Province Teams must carry and supply proof of insurance, injury and liability while participating in the event.

PLAYING RULES

The current <u>Ontario Soccer Small Sided Laws of the Game</u> will be applied with the following modifications:

| WOSC Winterfest Laws of the Game | | | | |
|--|---|--------------------------|----------------|----------------|
| Updated: December 2024 | U9 | U10 | U11 | U12 |
| Long-Term Player Development | | | | |
| Standings & Scores Kept | No | No | No | No |
| | | | | |
| Match-Play Details | | | | |
| Referee | Yes | Yes | Yes | Yes |
| Game Field Size | Mini Field | Mini Field | Mini Field | Mini Field |
| Game Duration | 35 minutes | 35 minutes | 35 minutes | 35 minutes |
| Payers on field during Game | 6 + Goalkeeper | 6 + Goalkeeper | 6 + Goalkeeper | 6 + Goalkeeper |
| Minimum Number of Players on Field | 5 | 5 | 5 | 5 |
| Type of Goal | Mini Goal | Mini Goal | Mini Goal | Mini Goal |
| Team/Spectator Location [see Note 1] | Teams: Both teams on the same side of the field. Spectators: Opposite side of the field from the team benches. | | | |
| Max referee wait time for teams to produce minimum players to play | 10 minutes The referee must start the game time when the kick-off was scheduled. | | | |
| Game Sheets [see Note 2] | Yes: 1 copy for each team provided by the festival host. | | | |
| | | | | |
| Modified Rules | | | | |
| Restarts (Kick-in) [see note 3] | Pass-In or Dribble-In | Pass-In or Dribble-In | Kick-In | Kick-In |
| Penalty Kick [see note 4] | Yes | Yes | Yes | Yes |
| Retreat Line [see note 5] | Yes: One third pitch length from the goal line of the team taking the goal kick | | | |
| Offside [see note 6] | No | No | No | No |
| Slide Tackling [see note 7] | No | No | No | No |
| Substitutions | Any stoppage | Any stoppage | Any stoppage | Any stoppage |

Notes:

1. Team/Spectator Location:

Both teams' benches are to be on the same side of the field as chosen by the home team. All spectators are to be on the opposite side of the field from the team benches.

Additionally, spectators are not permitted anywhere along the goal line.

2. Game Sheets:

All players must be registered to the festival to appear on the game sheet. The host festival organization will provide all game sheets to the teams, and they will submit them to referees before the match.

The referee will hand in the game sheets to the WOSC Site Official.

3. Restarts:

U9-10: Pass-In or Dribble-In: Ball is placed on the touchline and kicked or dribbled back into the field of play. A Pass-In or Dribble-In that is taken incorrectly is re-taken.

U11-12: Kick-In: Ball is placed on the touchline and kicked back into the field of play. A Pass-In that is taken incorrectly is re-taken.

4. Penalty Kick:

The penalty kick shall be taken from the penalty mark.

When the penalty kick is being taken, all players shall be at least 5 meters away from the ball and must stand behind the ball.

5. Retreat Line:

When the goalkeeper has the ball in their possession at a goal kick or after making a save, opposing players are to move quickly back to the Retreat Line.

The attacking players may cross the Retreat Line once the ball has been kicked AND:

- -is touched by a player on the defending team, OR
- -crosses the retreat line, OR
- -leaves the field of play.

Attacking players shall retreat in line with the referee, approximately 1/3rd the length of the pitch from the line of the team in possession.

6. Offside:

There is no offside in 7v7 soccer.

7. Slide Tackling:

Slide tackling is not permitted in indoor soccer due to safety concerns.

If player A is dribbling and player B wants to win possession of the ball and slides towards the player, that is considered a slide tackle and the referee will award an indirect free kick to the opposing team or a penalty kick, if the foul occurred in the penalty area.

Players are permitted to slide if they are in possession of the ball, to keep a ball in play, taking a shot or loss of balance.

Coaches are responsible for ensuring their players understand the limitations of "Slide Tackling".